

### **AMENDMENTS TO THE SPECIFICATION**

**Please replace paragraph [0005] with the following amended paragraph:**

**[0005]** Consistency checking is quite processor intensive depending on the amount of data to be subject to consistency checking. However, not all data fields have equal importance in terms of the risk and impact of data corruption. It may [[be not]] not be worthwhile to perform consistency checking on all of the state information for the instance. Accordingly, what would be advantageous are mechanisms for permitting the instance to designate which of the data fields in the state information are to be subject to consistency checking, and under what conditions.

**Please replace paragraph [0018] with the following amended paragraph:**

**[0018]** In the description that follows, the invention is described with reference to acts and symbolic representations of operations that are performed by one or more computers, unless indicated otherwise. As such, it will be understood that such acts and operations, which are at times referred to as being computer-executed, include the manipulation by the processing unit of the computer of electrical signals representing data in a structured form. This manipulation transforms the data or maintains them at locations in the memory system of the computer, which reconfigures or otherwise alters the operation of the computer in a manner well understood by those skilled in the art. The data structures where data are maintained are physical locations of the memory that have particular properties defined by the format of the data. However, while the invention is being described in the foregoing context, it is not meant to be limiting as those of skill in the art will appreciate that several of the acts and operations described hereinafter may also Figure 1 shows a schematic diagram of an example computer architecture usable for these devices[.] be implemented in hardware.

**Please replace paragraph [0025] with the following amended paragraph:**

**[0025]** The computing system 100 may also have input components 114 such as a keyboard, mouse, pen, a voice-input component, a touch-input device, and so forth. Output components 116 include screen displays, speakers, ~~[[printer]]~~ printers, etc., and rendering modules (often called "adapters") for driving them. The computing system 100 has a power supply 118. All these components are well known in the art and need not be discussed at length here.